Ren Cox
3D GENERALIST & 2D ARTIST

Experience

Newport News Shipbuilding
Designer 1 // February 2022 - present
Communicated cost effective and efficient design ideas to the U.S Navy, and collaborated to develop design solutions while utilizing Siemens NX and AutoCad to design and/or modify existing designs and components to improve parts in modernizing U.S Aircraft Carrier designs.

Production Assistant to Troy Gustafson
March 2018 - 2020
Coordinated with the production supervisor in day-to-day tasks and dailies while serving as the in-between person of contact with all students inside and outside of the class-room. Responsibilities included aiding Troy with teaching the fundamentals and principles of animation, production, 2D effects, and SCAD Day Demos, as well as grading.

Friend from the Beyond
Producer Trainee & Layout Artist // September 2019 - July 2020
· Assigned shots, set up production schedules, co-led meetings and dailies with Director and provided the crew with the materials and shots they needed.
· Met and recruited additional animators, effects, sound designers and composers.
· Designed 3D props, 2D layouts and worked as a 2D lighter/effects artist, clean-up artist, 2D compositor, and 2D animator.

z o n b i
Freelance Artist // December 2013 - present
I own my own personal freelance business where I collaborate with a widespread of clients, including social media influencers, YouTube artists, Twitch streamers, gym/fitness coaches, and more.
· I work on logos, web design, branding and advertising, merchandise and apparel, illustrations both digitally and traditionally, and short animations.
· I am also a content creator on YouTube where I create animations, gaming playthroughs, and vlogs.

CrossFit Belmont
Graphic Designer // February 2013- present
· Creating marketing and direction in advertisement and social media.
· Web design and maintenance.
· Creating material for print and for digital format such as but not limited to apparel designs, posters, business cards, banners. Retouching images for web and occasional photography sessions.

Education

Savannah College of Art & Design
March 2017 - May 2020
Bachelor of fine Arts in Animation
3.2 GPA
King's College
September 2012 - December 2013
Associates Degree in Graphic Design
3.47 GPA

Software

Adobe	Maya
Photoshop	Nuke
Illustrator	ToonBoom Harmony
Indesign	Toonboom Storyboard Pro
After effects	Microsoft Office
Muse	Zbrush
	Substance Painter
	Siemens NX
	AutoCad

Skills

· Layout Design
· 3D prop modeling
· 2D/3D Compositing
· 3D Lighting
· Visual Development
· Illustration
· Background Painting
· Environmental Design
· Graphic Design
· 2D/3D Animation and rotoscoping

Awards

Academic Honors Scholorship
Dean's List
Typography Award

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